

# Type Inhabitation Problem for Code Completion and Repair

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# Example: Sequence of Streams

```
def main(args:Array[String]) = {  
    var body:String = "email.txt"  
    var sig:String = "signature.txt"  
    var inStream:SeqInStr = ■  
    ...  
}
```

# Example: Sequence of Streams

```
def main(args:Array[String]) = {  
    var body:String = "email.txt"  
    var sig:String = "signature.txt"  
    var inStream:SeqInStr =  
    ...  
}  
  
new SeqInStr(new FileInStr(sig), new FileInStr(sig))  
new SeqInStr(new FileInStr(sig), new FileInStr(body))  
new SeqInStr(new FileInStr(body), new FileInStr(sig))  
new SeqInStr(new FileInStr(body), new FileInStr(body))  
new SeqInStr(new FileInStr(sig), System.in)
```

# Example: Sequence of Streams

```
def main(args:Array[String]) = {  
    var body:String = "email.txt"  
    var sig:String = "signature.txt"  
    var inStream:SeqInStr = new SeqInStr(new FileInStr(sig), new FileInStr(sig))  
    ...  
}
```

<b>new</b> SeqInStr( <b>new</b> FileInStr(sig), <b>new</b> FileInStr(sig))
<b>new</b> SeqInStr( <b>new</b> FileInStr(sig), <b>new</b> FileInStr(body))
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# Example: Sequence of Streams

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FileInStr(body))  
  
    ...  
}
```

# Example: Sequence of Streams

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def main(args:Array[String]) = {  
    var body:String = "email.txt"  
    var sig:String = "signature.txt"  
    var inStream:SeqInStr = new SeqInStr(new FileInStr(sig), new  
FileInStr(body))  
  
    ...  
}
```

Imported over 3300  
declarations

Executed in less than 250ms

# InSynth - Interactive Synthesis of Code Snippets

- Usually: software synthesis = automatically deriving code from specifications
- InSynth – a tool for synthesis of code fragments (snippets)
  - interactive
    - getting results in a short amount of time
    - multiple solutions – a user needs to select
  - component based
    - assemble program from given components (local values, API)
  - partial specification
    - hard constraints – type constraints
    - soft constraints - use of components “most likely” to be useful

# Example: TreeFilter (HOF)

```
def filter(p: Tree => Boolean): List[Tree] = {  
  val ft: FilterTreeTraverser = ■  
  ft.traverse(tree)  
  ft.hits.toList  
}
```



# Example: TreeFilter (HOF)

```
def filter(p: Tree => Boolean): List[Tree] = {
```

```
  val ft:FilterTreeTraverser = new FilterTreeTraverser(x => p(x))  
  ft.traverse(tree)  
  ft.hits.toList  
}
```

```
  new FilterTreeTraverser(x => isType)  
  new FilterTreeTraverser(x => p(tree))  
  new FilterTreeTraverser(x => new Wrapper(x).isType)  
  new FilterTreeTraverser(x => p(new Wrapper(x).tree))
```

# Example: TreeFilter (HOF)

```
def filter(p: Tree => Boolean): List[Tree] = {
```

```
  val ft:FilterTreeTraverser =
```

```
    ft.traverse(tree)
```

```
    ft.hits.toList
```

```
}
```

```
  new FilterTreeTraverser(x => p(x))
```

```
  new FilterTreeTraverser(x => isType)
```

```
  new FilterTreeTraverser(x => p(tree))
```

```
  new FilterTreeTraverser(x => new Wrapper(x).isType)
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```
  new FilterTreeTraverser(x => p(new Wrapper(x).tree))
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# Example: TreeFilter (HOF)

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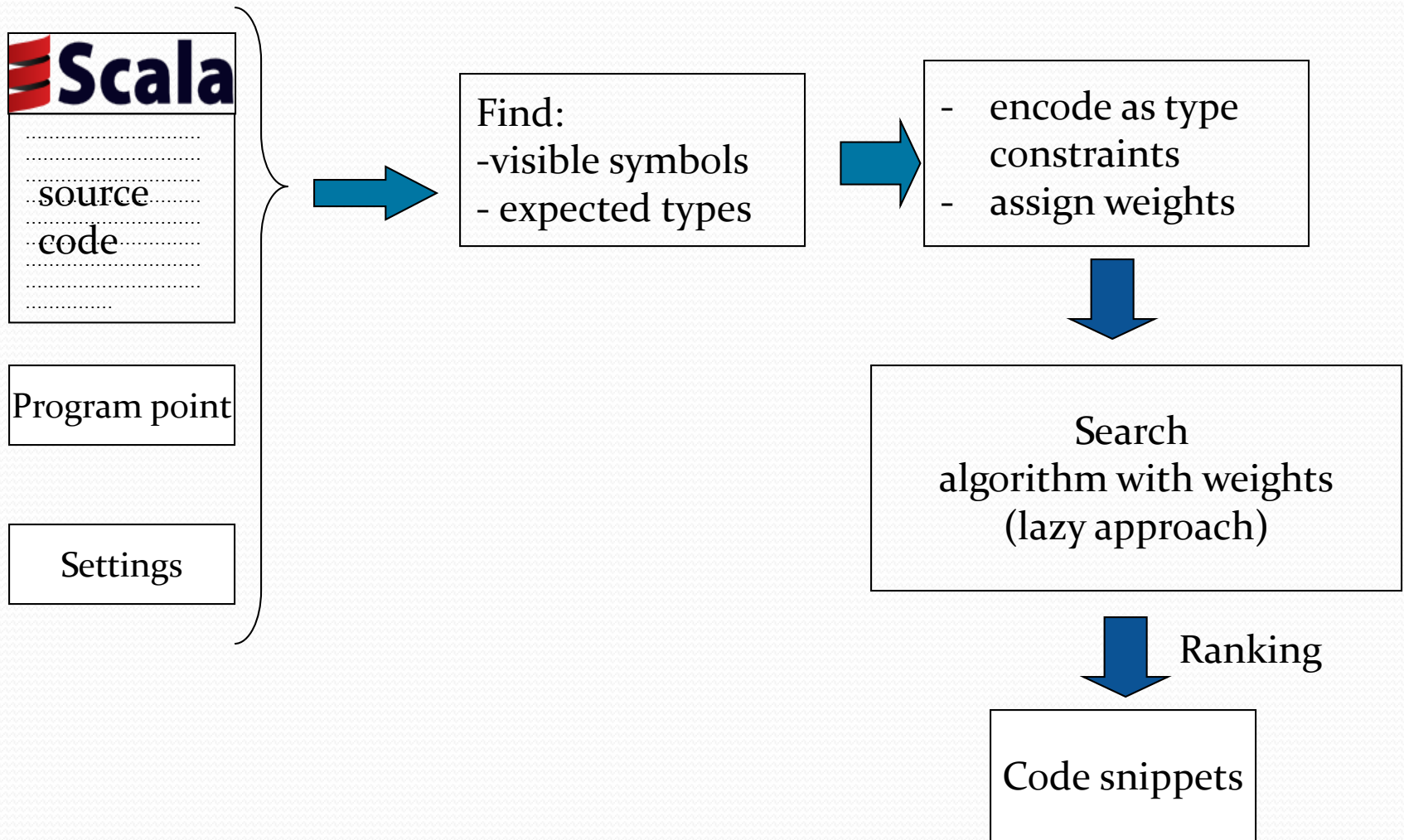
# Example: TreeFilter (HOF)

```
def filter(p: Tree => Boolean): List[Tree] = {  
  val ft: FilterTreeTraverser = new FilterTreeTraverser(x => p(x))  
  ft.traverse(tree)  
  ft.hits.toList  
}
```

Imported over 4000  
declarations

Executed in less than 300ms

# Snippet Synthesis inside IDE



# Type Inhabitation Problem

- Given a set of types  $T$  and a set of expressions  $E$ , a type environment is a set

$$\Gamma = \{e_1 : \tau_1, e_2 : \tau_2, \dots, e_n : \tau_n\}$$

## Type Inhabitation Problem

Given a type environment  $\Gamma$ , a type  $\tau$  and some calculus, is there are an expression  $e$  such that  $\Gamma \vdash e : \tau$

# Completion = Inhabitation

def  $m_1: T_1$

...

def  $m_n: T_n$

val  $a: T = ?$

# Completion = Inhabitation

def  $m_1: T_1$

...

def  $m_n: T_n$

$\Gamma = \{ m_1: T_1, \dots, m_n: T_n \}$

val  $a: T = ?$



# Completion = Inhabitation

ENVIRONMENT



def  $m_1: T_1$

...

def  $m_n: T_n$

$\Gamma = \{ m_1: T_1, \dots, m_n: T_n \}$

val  $a: T = ?$

# Completion = Inhabitation

ENVIRONMENT



def  $m_1: T_1$

...

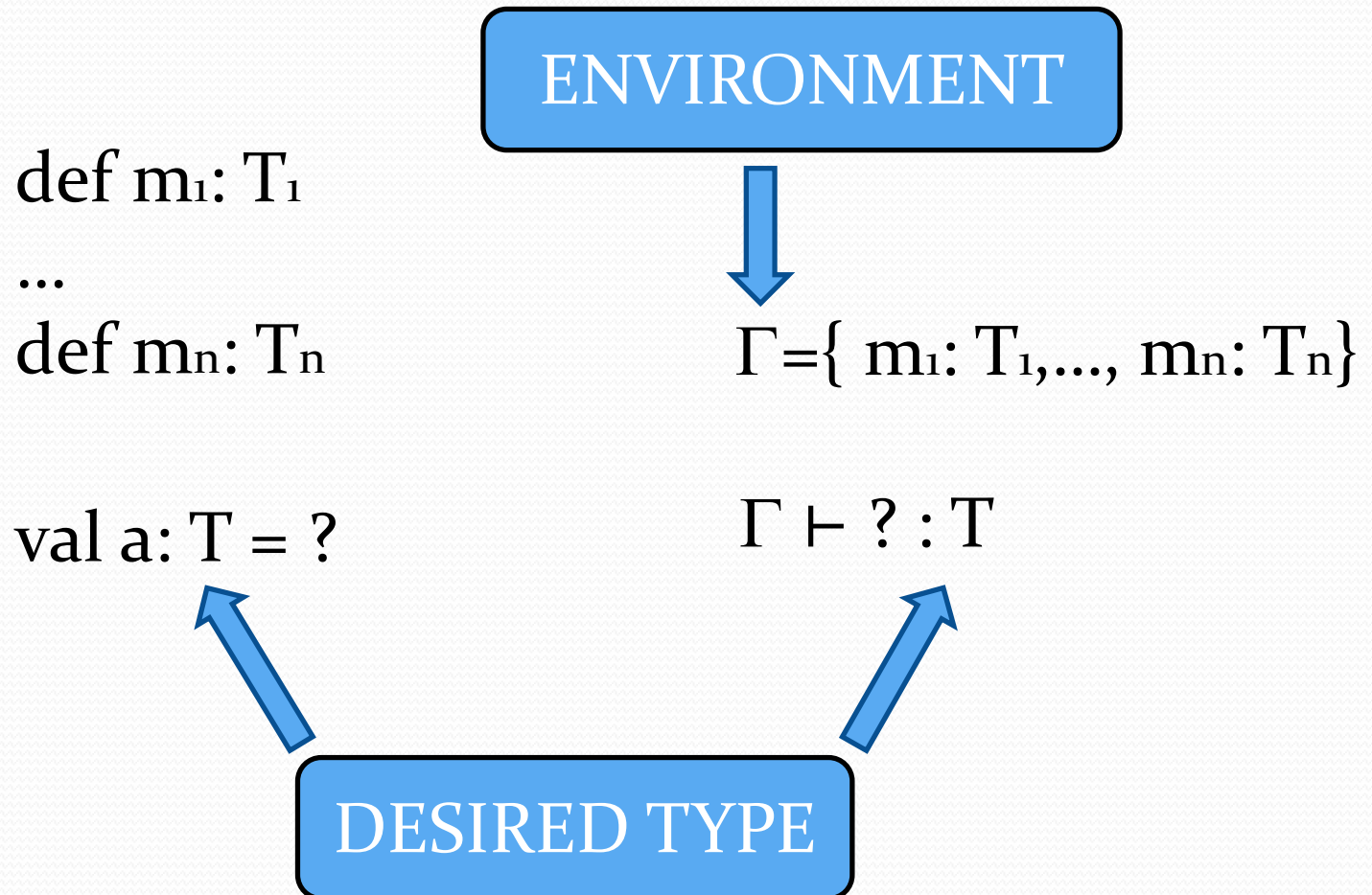
def  $m_n: T_n$

val  $a: T = ?$

$\Gamma = \{ m_1: T_1, \dots, m_n: T_n \}$

$\Gamma \vdash ? : T$

# Completion = Inhabitation



# Type Inhabitation in Lambda Calculus

- Type Inhabitation for ground lambda calculus
  - The problem is PSPACE-complete [Statman, 1979]
  - More constructive algorithm [Urzyczyn, 1997]
- For weak type polymorphism (quantifiers only on the top level), the type inhabitation problem is undecidable

# Simply Typed Lambda Calculus

$$\text{AX} \frac{x : T \in \Gamma}{\Gamma \vdash x : T}$$

$$\text{ABS} \frac{\Gamma, x : T_1 \vdash t : T}{\Gamma \vdash \lambda x.t : T_1 \rightarrow T}$$

$$\text{APP} \frac{\Gamma \vdash e_1 : T_1 \rightarrow T \quad \Gamma \vdash e_2 : T_1}{\Gamma \vdash e_1(e_2) : T}$$

# Simply Typed Lambda Calculus

$\Gamma \vdash ? : T$

# Simply Typed Lambda Calculus

Backward Search

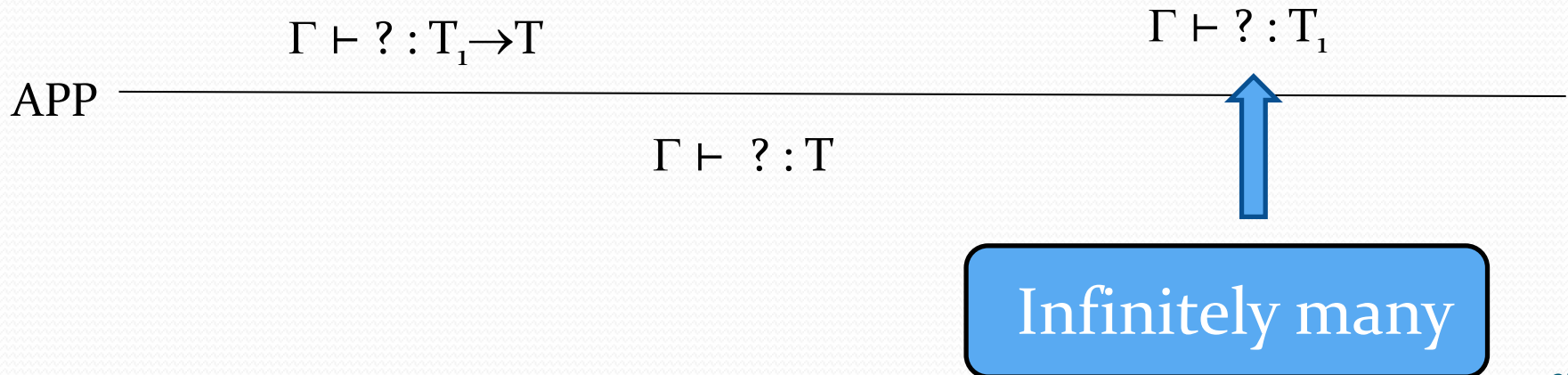
$\Gamma \vdash ? : T$

# Simply Typed Lambda Calculus

$$\text{APP} \frac{\Gamma \vdash ? : T_1 \rightarrow T \quad \Gamma \vdash ? : T_1}{\Gamma \vdash ? : T}$$

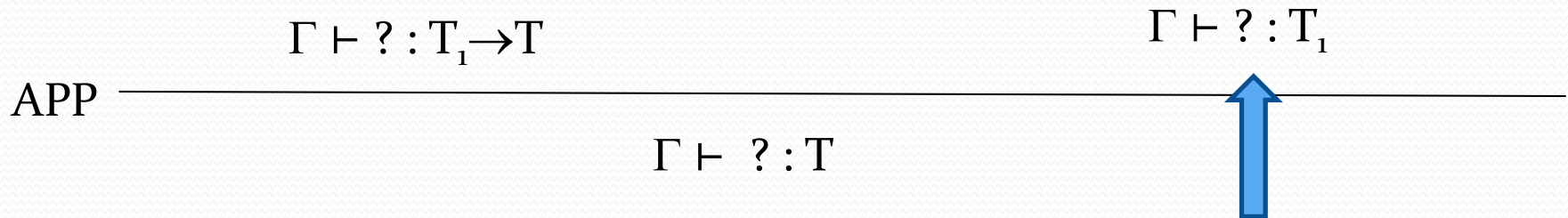


# Simply Typed Lambda Calculus



# Simply Typed Lambda Calculus

No bound on types in derivation tree(s).



Infinitely many

# Long Normal Form

$$\text{ABS} \frac{\Gamma, x_1:T_1, \dots, x_n:T_n \vdash t:T}{\Gamma \vdash \lambda x_1:T_1, \dots, x_n:T_n. t: T_1 \rightarrow \dots \rightarrow T_n \rightarrow T}$$

$$\text{APP} \frac{f: T_1 \rightarrow \dots \rightarrow T_n \rightarrow T \in \Gamma \quad \Gamma \vdash a_1: T_1 \quad \dots \quad \Gamma \vdash a_n: T_n}{\Gamma \vdash f(a_1, \dots, a_n): T}$$

# Comparison between LNF and classic APP

OLD



$$\text{ABS} \frac{\Gamma, x_1:T_1, \dots, x_n:T_n \vdash t:T}{\Gamma \vdash \lambda x_1:T_1, \dots, x_n:T_n. t: T_1 \rightarrow \dots \rightarrow T_n \rightarrow T}$$

APP

$$\frac{f: T_1 \rightarrow \dots \rightarrow T_n \rightarrow T \in \Gamma \quad \Gamma \vdash a_1: T_1 \quad \dots \quad \Gamma \vdash a_n: T_n}{\Gamma \vdash f(a_1, \dots, a_n): T}$$



NEW

# Comparison between LNF and classic APP

$$\text{ABS} \frac{\Gamma, x_1:T_1, \dots, x_n:T_n \vdash t:T}{\Gamma \vdash \lambda x_1:T_1, \dots, x_n:T_n. t: T_1 \rightarrow \dots \rightarrow T_n \rightarrow T}$$

$$\text{APP} \frac{\Gamma \vdash f: T_1 \rightarrow \dots \rightarrow T_n \rightarrow T \in \Gamma \quad \Gamma \vdash a_1: T_1 \quad \dots \quad \Gamma \vdash a_n: T_n}{\Gamma \vdash f(a_1, \dots, a_n): T}$$

DECLARATION  
from  $\Gamma$

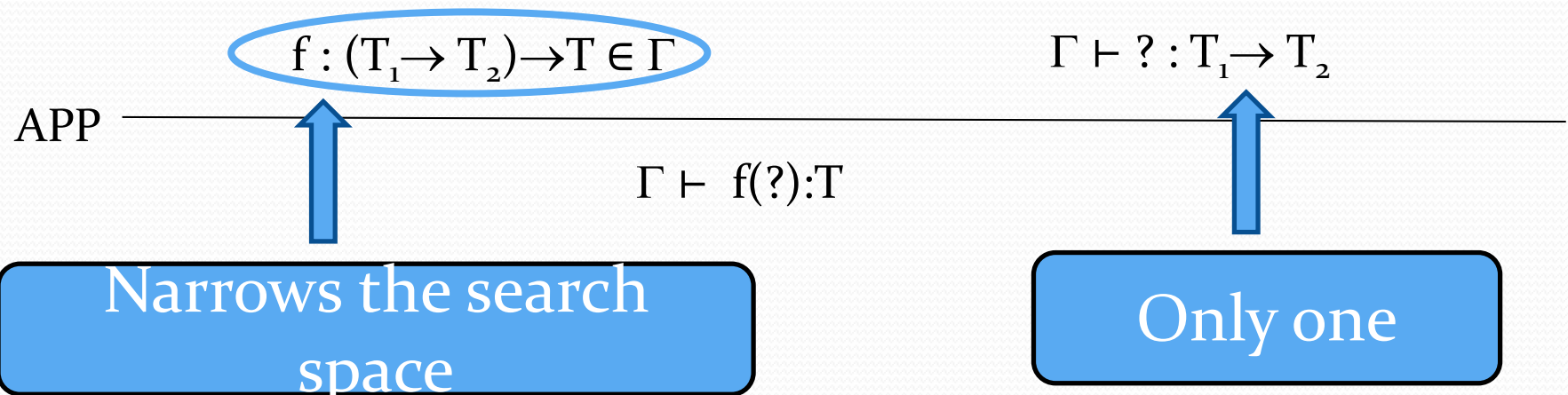
# Long Normal Form

$\Gamma \vdash ? : T$

# Long Normal Form

$$\text{APP} \frac{f : (T_1 \rightarrow T_2) \rightarrow T \in \Gamma \quad \Gamma \vdash ? : T_1 \rightarrow T_2}{\Gamma \vdash f(?) : T}$$

# Long Normal Form





# Long Normal Form

$$\text{APP} \frac{f : (T_1 \rightarrow T_2) \rightarrow T \in \Gamma \quad \text{ABS} \frac{\Gamma, x_1:T_1 \vdash ? : T_2}{\Gamma \vdash \lambda x_1:T_1. ? : T_1 \rightarrow T_2}}{\Gamma \vdash f(\lambda x_1:T_1. ?):T}$$

# Long Normal Form

$$\text{APP} \frac{f : (T_1 \rightarrow T_2) \rightarrow T \in \Gamma \quad \text{ABS} \frac{\text{APP} \frac{\dots}{\Gamma, x_1:T_1 \vdash e : T_2}}{\Gamma \vdash \lambda x_1:T_1. e : T_1 \rightarrow T_2}}{\Gamma \vdash f(\lambda x_1:T_1. e):T}}{\Gamma \vdash f(\lambda x_1:T_1. e):T}}$$

# Long Normal Form

Finitely many types in  
derivation tree(s)



⋮  
⋮  
⋮  
⋮

$$\text{APP} \frac{}{\Gamma, x_1:T_1 \vdash e : T_2}$$

$$\text{ABS} \frac{}{\Gamma \vdash \lambda x_1:T_1. e : T_1 \rightarrow T_2}$$

$$f : (T_1 \rightarrow T_2) \rightarrow T \in \Gamma$$

$$\text{APP} \frac{}{\Gamma \vdash f(\lambda x_1:T_1. e) : T}$$

# Algorithm

- Algorithm builds finite graph (with cycles) that
  - Represents all (infinitely many) solutions
  - Later we use it to construct expressions
  - Less than 10ms
- Algorithm Properties
  - Graph generation terminates
    - Type inhabitation is decidable
  - Complete - generates all solutions
  - PSPACE-complete
- Techniques
  - Succinct type representation
  - Backward search
  - Weights mechanism

# Succinct Lambda Calculus

- Succinct representation of type declarations
  - `def iTs (a: Int, b: Int, c: Int): String`
  - `iTs : {Int} → String`
- Reason: efficiency

Without succinct types	With succinct types
74% cases: desired snippet is among top 5 returned solution	94% cases: desired snippet is among top 5 returned solution
56% cases: desired snippet is top ranked	64% cases: desired snippet is top ranked
Average total time: 401ms (prover 266ms, reconstructor 135ms)	Average total time: 145ms (prover 9ms, reconstructor 136ms)

# Succinct Lambda Calculus

- Efficient encoding of “patterns” - a witness that type  $t$  is inhabited – finite graph representation of possibly infinite terms
- To derive the corresponding code snippets, we use a reconstruction function, combined with the weight function (to obtain the ranking of snippets)
- Succinct lambda calculus is sound and complete:

## Theorem

A lambda term can be derived in the (standard) lambda calculus iff it can be “derived” in the succinct lambda calculus.

# Quantitative Type Inhabitation Problem

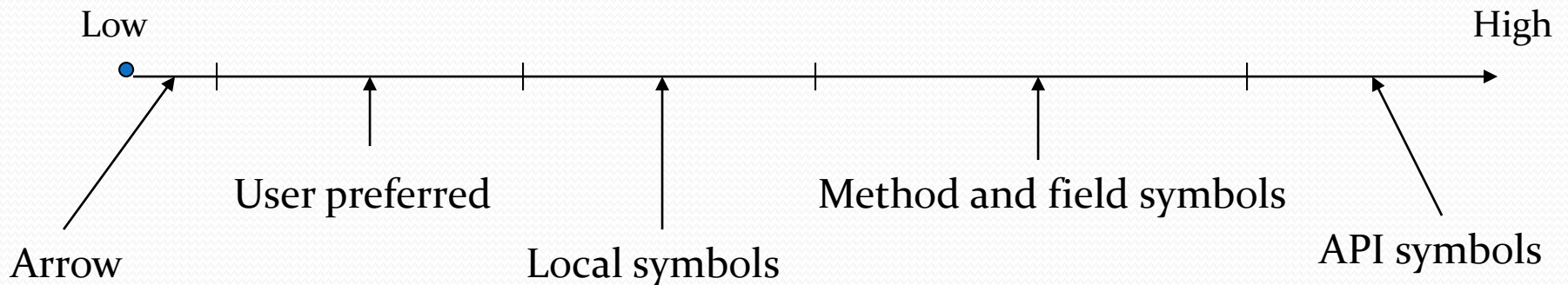
## Quantitative Type Inhabitation Problem

Given a type environment  $\Gamma$ , a type  $\tau$  and some calculus, is there an expression  $e$  such that  $\Gamma \vdash e : \tau$ , and such that  $e$  is the “best possible solution”

- to all type assumptions we assign a weight
- lower weight indicates that term is more relevant
- weight of a term or a type is computed as the sum of the weights of all symbols

# System of Weights

- Symbol weights – used for ranking solution and for directing the search
- Weight of a term is computed based on
  - precomputed term weights (obtained by analyzing a training set taken from the Web) - frequency
  - proximity to the program point where the tool is invoked





# Subtyping using Coercions

- We model  $A <: B$  by introducing a coercion function  $c: A \rightarrow B$  [Tannen et al., 1991]

```
class ArrayList[T] extends AbstractList[T] with List[T]
  with RandomAccess with Cloneable with Serializable {...}
abstract class AbstractList[E] extends AbstractCollection[E]
  with List[E] {
  ....
  def iterator():Iterator[E] = {...}
}
```

# Subtyping using Coercions

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class ArrayList[T] extends AbstractList[T] with List[T]
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abstract class AbstractList[E] extends AbstractCollection[E]
  with List[E] {
  ....
  def iterator():Iterator[E] = {...}
}
```

$c_1: \forall \alpha. \text{ArrayList}[\alpha] \rightarrow \text{AbstractList}[\alpha]$

$c_2: \forall \beta. \text{AbstractList}[\beta] \rightarrow \text{AbstractCollection}[\beta]$

# Subtyping Example

```
val a1: ArrayList[String] = ...
```

```
...
```

```
class ArrayList[T] extends AbstractList[T] with List[T]  
  with RandomAccess with Cloneable with Serializable {...}  
abstract class AbstractList[E] extends AbstractCollection[E]  
  with List[E] {
```

```
....
```

```
  def iterator():Iterator[E] = {...}
```

```
}
```

```
...
```

```
val i1: Iterator[String] = ■
```

# Subtyping Example

```
val a1: ArrayList[String] = ...
```

```
...
```

```
class ArrayList[T] extends AbstractList[T] with List[T]  
  with RandomAccess with Cloneable with Serializable {...}  
abstract class AbstractList[E] extends AbstractCollection[E]  
  with List[E] {  
  ....  
  def iterator():Iterator[E] = {...}  
}
```

```
...
```

```
val i1: Iterator[String] = ■
```

```
a1: ArrayList[String]
```

```
c1:  $\forall \alpha. \text{ArrayList}[\alpha] \rightarrow \text{AbstractList}[\alpha]$ 
```

```
c2:  $\forall \beta. \text{AbstractList}[\beta] \rightarrow \text{AbstractCollection}[\beta]$ 
```

```
iterator:  $\forall \gamma. \text{AbstractList}[\gamma] \rightarrow \text{Iterator}[\gamma]$ 
```

```
??? : Iterator[String]
```

# Subtyping Example

```
val a1: ArrayList[String] = ...
```

```
...
```

```
class ArrayList[T] extends AbstractList[T] with List[T]  
  with RandomAccess with Cloneable with Serializable {...}
```

```
abstract class AbstractList[E] extends AbstractCollection[E]  
  with List[E] {
```

```
....
```

```
  def iterator():Iterator[E] = {...}
```

```
}
```

```
...
```

```
val i1: Iterator[String] = ■
```

```
iterator(c1(a1)): Iterator[String]
```

```
a1: ArrayList[String]
```

```
c1:  $\forall \alpha. \text{ArrayList}[\alpha] \rightarrow \text{AbstractList}[\alpha]$ 
```

```
c2:  $\forall \beta. \text{AbstractList}[\beta] \rightarrow \text{AbstractCollection}[\beta]$ 
```

```
iterator:  $\forall \gamma. \text{AbstractList}[\gamma] \rightarrow \text{Iterator}[\gamma]$ 
```

```
: Iterator[String]
```

# Subtyping Example

```
val a1: ArrayList[String] = ...
```

```
...
```

```
class ArrayList[T] extends AbstractList[T] with List[T]  
  with RandomAccess with Cloneable with Serializable {...}  
abstract class AbstractList[E] extends AbstractCollection[E]  
  with List[E] {
```

```
....
```

```
  def iterator():Iterator[E] = {...}
```

```
}
```

```
...
```

```
val i1: Iterator[String] = a1.Iterator
```

```
iterator(c1(a1)): Iterator[String]
```

# Evaluation

Benchmarks	Size	#Initial	Rank	Total	Rank	Prove	Recon	Total
AWTPermissionStringname	2/2	5615	>10	101	1	8	125	133
BufferedInputStreamFileInputStream	3/2	3364	>10	45	1	7	46	53
BufferedOutputStream	3/2	3367	>10	18	1	7	11	19
BufferedReaderFileReaderfileReader	4/2	3364	>10	69	1	7	43	50
BufferedReaderInputStreamReader	4/2	3364	>10	66	1	7	42	49
BufferedReaderReaderin	5/4	4094	>10	4760	6	7	237	244
ByteArrayInputStreambytebuf	4/4	3366	>10	94	>10	4	18	22
ByteArrayOutputStreamintsize	2/2	3363	>10	51	2	8	63	70
DatagramSocket	1/1	3246	>10	74	1	7	80	88
DataInputStreamFileInput	3/2	3364	>10	20	1	6	46	52
DataOutputStreamFileOutput	3/2	3364	>10	29	1	7	38	45
DefaultBoundedRangeModel	1/1	6673	>10	220	1	10	257	266
DisplayModeintwidthintheightintbit	2/2	4999	>10	136	1	6	147	154
FileInputStreamFileDescriptorfdObj	2/2	3366	>10	24	2	6	17	23
FileInputStreamStringname	2/2	3363	>10	125	1	9	100	109
FileOutputStreamFilefile	2/2	3364	>10	86	1	8	51	60
FileReaderFilefile	2/2	3365	>10	37	2	7	13	20
FileStringname	2/2	3363	>10	169	1	7	155	163
FileWriterFilefile	2/2	3366	>10	40	1	8	28	36
FileWriterLPT1	2/2	3363	6	139	1	7	89	96
GridBagConstraints	1/1	8402	>10	3241	1	19	323	342
GridBagLayout	1/1	8401	>10	1	1	0	1	1
GroupLayoutContainerhost	4/2	6436	>10	24	1	10	26	36
ImageIconStringfilename	2/2	8277	>10	495	1	13	154	167
InputStreamReaderInputStreamin	3/3	3363	>10	90	4	7	177	184
JButtonStringtext	2/2	6434	>10	117	1	9	85	95
JCheckBoxStringtext	2/2	8401	>10	134	2	18	50	68
JFormattedTextFieldAbstractFormatter	3/2	10700	>10	2048	4	21	101	122
JFormattedTextFieldFormatterformatter	2/2	9783	>10	67	2	15	85	100
JTableObjectNameObjectdata	3/3	8280	>10	109	2	13	129	142

# Evaluation

Benchmarks	Size	#Deriv.	Rank	Total	Rank	Prove [ms]	Recon [ms]	Total [ms]
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ByteArrayOutputStreamintsiz	2/2	3363	>10	51	2	8	63	70
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# Evaluation

Benchmarks	Size	#Deriv.	Rank	Total	Rank	Prove [ms]	Recon [ms]	Total [ms]
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DatagramSocket	1/1	3246	>10	74	1	7	80	88
DataInputStreamFileInput	3/2	3364	>10	20	1	6	46	52

# On-going Work: Repairing

- In addition to finding the best expression, use InSynth to **repair** the existing expression

# Sequence of Streams

```
def main(args:Array[String]) = {  
  var body:String = "email.txt"  
  var sig:String = "signature.txt"  
  var inStream:SeqInStr = new SeqInStr( sig, body)  
  ...  
}
```



Type  
Mismatch

```
// new SeqInStr: FileInStr → FileInStr → SeqInStr
```

# Sequence of Streams

```
def main(args:Array[String]) = {  
  var body:String = "email.txt"  
  var sig:String = "signature.txt"  
  var inStream:SeqInStr = new SeqInStr( sig, body)  
  ...  
}
```



Type  
Mismatch

We propose polynomial algorithm that finds the best repair

```
// new SeqInStr: FileInStr → FileInStr → SeqInStr
```

# Sequence of Streams

```
def main(args:Array[String]) = {  
  var body:String = "email.txt"  
  var sig:String = "signature.txt"  
  var inStream:SeqInStr = new SeqInStr( sig, body)  
  ...  
}
```



Backbone  
Expression

```
// new SeqInStr: FileInStr → FileInStr → SeqInStr
```

# Sequence of Streams

```
def main(args:Array[String]) = {  
  var body:String = "email.txt"  
  var sig:String = "signature.txt"  
  var inStream:SeqInStr = (?) new SeqInStr( (?) sig, (?) body)  
  ...  
}
```

```
// new SeqInStr: FileInStr → FileInStr → SeqInStr
```

# Sequence of Streams

```
def main(args:Array[String]) = {  
  var body:String = "email.txt"  
  var sig:String = "signature.txt"  
  var inStream:SeqInStr = (?) new SeqInStr(( $\lambda$ x. new FileInStr(x)) sig, (?)  
body)  
  ...  
}
```

Synthesize

```
// new SeqInStr: FileInStr → FileInStr → SeqInStr
```

# Sequence of Streams

```
def main(args:Array[String]) = {  
  var body:String = "email.txt"  
  var sig:String = "signature.txt"  
  var inStream:SeqInStr = (?) new SeqInStr(( $\lambda$ x. new FileInStr(x)) sig, (?)  
body)  
  ...  
}
```

Use  $\Gamma$  to synthesize function:

$$(\lambda x:\text{String}. \text{new FileInStr}(x)) : \text{String} \rightarrow \text{FileInStr}$$

Constraint: Function “body” must contain exactly one variable “x”

```
// new SeqInStr: FileInStr  $\rightarrow$  FileInStr  $\rightarrow$  SeqInStr
```



# Sequence of Streams

```
def main(args:Array[String]) = {  
  var body:String = "email.txt"  
  var sig:String = "signature.txt"  
  var inStream:SeqInStr = (?) new SeqInStr(new FileInStr(sig), (?) body)  
  ...  
}
```

Use  $\Gamma$  to synthesize function:

$$(\lambda x:\text{String}. \text{new FileInStr}(x)) : \text{String} \rightarrow \text{FileInStr}$$

Constraint: Function “body” must contain exactly one variable “x”

```
// new SeqInStr: FileInStr  $\rightarrow$  FileInStr  $\rightarrow$  SeqInStr
```

# Sequence of Streams

```
def main(args:Array[String]) = {  
  var body:String = "email.txt"  
  var sig:String = "signature.txt"  
  var inStream:SeqInStr = (?) new SeqInStr(new FileInStr(sig),  
                                             ( $\lambda$ x. new FileInStr(x)) body)  
  ...  
}
```

```
// new SeqInStr: FileInStr  $\rightarrow$  FileInStr  $\rightarrow$  SeqInStr
```

# Sequence of Streams

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def main(args:Array[String]) = {  
  var body:String = "email.txt"  
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  FileInStr(body))  
  ...  
}
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```
// new SeqInStr: FileInStr → FileInStr → SeqInStr
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  FileInStr(body))  
  ...  
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```
// new SeqInStr: FileInStr → FileInStr → SeqInStr
```

# Conclusion

- Code Completion = Type Inhabitation
- InSynth: Interactive Synthesis of Code Snippets
- Eclipse plugin (part of Scala IDE EcoSystem)
- Website

<http://lara.epfl.ch/w/insynth>

- Repairing Code:
  - Polynomial Algorithm the finds the best solution